

W I L L M E N D O Z A

415.830.0821

wmendoza@gmail.com

Los Angeles, California

PROFILE

LA based artist experienced in motion graphics, vfx, animation, and video game development.

PREVIOUS EMPLOYMENT

*Paintout, **David Lewandowski / Warp Records** - Friendly Fires - "Hurting"; Santa Monica, CA — 2011*

*MoGraph / VFX Artist, **Logan** - Clients: Breville, GoToMeeting, Lexus, Honda; Marina Del Rey, CA — 2011*

*MoGraph, **Outpost Digital** - Sony; Hollywood, CA — 2011*

*MoGraph / VFX Artist, **TrendMedia LLC** - The 404; Hollywood, CA — 2011*

*MoGraph / VFX Artist, **ManMadFilms LLC** - Independent Film; Los Angeles, CA — 2011*

*Illustrator, **Abominable Pictures / Adult Swim** - Childrens Hospital; Studio City, CA — 2011*

*VFX Artist, **Mighty Oak Entertainment**; Culver City, CA — 2011*

*Mograph, **Dirty Robber**; Silverlake, CA — 2011*

*MoGraph / Maya Generalist, **malbonBros Farms**; West Hollywood, CA — 2010*

*2D AE Animator, **What Guys Are Talking About**; Beverly Hills, CA — 2010*

*VFX Artist, **Tremendosaur**; Hollywood, CA — 2010*

*Casting Editor, **The Conlin Company**; Hollywood, CA — 2010*

*VFX Artist, **Numb Robot**; Burbank, CA — 2010*

*Maya Generalist, **Six Degrees Games**; Marina Del Rey, CA — 2008*

*Computer Graphic Artist, **MAXIS / EA**; Redwood City, CA — 2003*

SKILLS

2D/3D/Hand Drawn Animation, Compositing, Motion Tracking 2D/3D, 3D Rendering,

SOFTWARE

Maya, Mental Ray, V-Ray, AE, Mocha, Boujou, Photoshop, FCP, Color, Compressor, Illustrator